

CasperJS

"... a navigation scripting & testing utility..."

David Mohundro
@drmohundro
http://mohundro.com
ServiceU (Active Network)

WHAT DOES IT DO?

AND WHY DO I CARE?

The lazy definition...

CasperJS is an open source navigation scripting & testing utility written in Javascript and based on PhantomJS — the scriptable headless WebKit engine. It eases the process of defining a full navigation scenario and provides useful high-level functions, methods & syntactic sugar for doing common tasks such as:

- defining & ordering browsing navigation steps
- filling & submitting forms
- clicking & following links
- capturing screenshots of a page (or part of it)
- · testing remote DOM
- logging events
- downloading resources, including binary ones
- writing functional test suites, saving results as JUnit XML
- scraping Web contents



PhantomJS

- Headless webkit?
- In short, this script:
- Automates a webkit instance (i.e. Chrome, Safari, etc.)...
- To open http:// www.phantomjs.org

You can think of CasperJS as "sugar" for PhantomJS

Think jQuery compared to native DOM manipulation

Then what's this about integration tests???

OUR FIRST DEMO!

CasperJS has CoffeeScript support as well...

OUR SECOND DEMO

Debugging Tips

- Use verbose and logging if you're having trouble
- Use casper.debugHTML if you need to view the HTML

Integration Test Alternatives

- Selenium
 - Been around a while, lots of support, many supported languages
 - Bad documentation
- Zombie.js
 - NodeJS based, fast
 - Practically no Windows support
- Watir (and derivatives such as Watin)
- And many more...

Platforms?

- UNIX, OSX, Windows
- UNIX and OSX console support is great
- Windows... not so much
 - But you can build it on your own if needed...

More info?

- http://casperjs.org/
- https://github.com/n1k0/casperjs
 - The source is very readable
- http://phantomjs.org/
- http://coffeescript.org/